Revolution in Military Affairs: The Shape of Nasty Things To Come

by Jeffrey Steinberg

In the May/June 2002 issue of *Foreign Affairs*, then-U.S. Defense Secretary Donald Rumsfeld, in an article titled "Transforming the Military," celebrated the "Revolution in Military Affairs" that had secured American forces a "victory" in Afghanistan, after the terrorist attacks of Sept. 11, 2001. While Rumsfeld's recipe for "military transformation," was short on detail, he did highlight the importance of pairing up special warfare soldiers with super-high-tech weaponry, including space-based satellite systems, unmanned drones, and precision-guided conventional and nuclear weapons.

Until his ouster as Secretary of Defense just days after the November 2006 midterm Congressional elections, Rumsfeld presided over the most dramatic transformation of U.S. fighting doctrine and command structure in the post-World War II era. Among the highlights:

- Rumsfeld transformed the Special Operations Command from a support command to a combat command. This meant that U.S. special forces troops could be deployed under the "Global War on Terror" into countries, without informing the U.S. ambassador, or even the military theater commander-in-chief. Under Rumsfeld, American soldiers are also now allowed to take time off from their military service to work for private contractors—and then return to active duty without loss of rank or seniority. Thus, the gap between soldier and mercenary-for-hire was forever, decisively breached.
- Rumsfeld significantly augmented the scope and mission of the Strategic Command, incorporating the former Strategic Air Command, controlling the U.S. nuclear triad (strategic bombers, land-based ICBMs, and submarine-based nuclear missiles); the Space Command; and the Missile Defense Command. Thus, Rumsfeld established a command structure suited to launching preventive and preemptive nuclear war.

These actions on Rumsfeld's part, combined with the formal adoption in September 2002 of the "Cheney Doctrine" of preventive war against future potential adversaries, put the United States on a confrontation course with such major world powers as Russia and China—the only two nations possessing the kind of nuclear and other military force to threaten U.S. global and space-based military hegemony, and, under the insane "Cheney Doctrine," justify full-scale preventive war, using space weapons, precision-guided long-range nuclear weapons, and other 21st-Century strategic war-fighting systems.

Such strategic madness presumes the existence of a military force wedded to an imperial agenda—not the kinds of officers and soldiers who have been among the most vocal critics of the Bush Administration's permanent war schemes. With the invasion of Iraq in March 2003, Cheney and Rumsfeld unleashed a process of destruction of the traditional U.S. Army and Marine Corps that is now nearly completed. Instead of a military force made up of citizen-soldiers with a sworn commitment to uphold the U.S. Constitution, the United States is transitioning into a British East India Company model of private armies, associated with multinational corporations, contracted by governments to serve as mercenary surrogates, in pursuit of regime change to impose globalization, under the rubric of "clash of civilizations" permanent asymmetric war.

Cyborg Soldiers

The new mercenary army, whether in its special forces or private soldier guise, is a postmodern version of the Roman Legions. Using finely tuned brainwashing techniques developed over the past 50 years, through the efforts of the Cybernetics Group and its successors, the newly minted "military-entertainment complex" is attempting to produce the new generation of hard-wired killers, utilizing the latest generation computers, paired with classical behavior-modification techniques. Yes, much of what is spewing out of the experimental university laboratories and military "transformation" shops, bears more resemblence to the science fiction writings of H.G. Wells and Aldous Huxley. But billions of dollars in taxpayer money is going into programs, aimed at producing human killing machines, stripped of any sense of mission or conscience—and this is not something that can be ignored.

For one thing, the same techniques being applied to the new generation of cyborg soldiers are also being spread to even younger audiences, who spend all their free time in front of a computer screen, playing point-and-shoot video games, that, in the words of Col. David Grossman, provide the "will and skill to kill."

In the pages that follow, you will be provided with an indepth look at the personalities and techniques being used to create these postmodern imperial legions. LaRouche Youth Movement organizers Gabriela Arroyo Reyes and Oyang Teng take on the Cybernetics schemers, who have been leading this assault on the republican nation-state for generations.

August 10, 2007 EIR National 31